

| <i>Type</i> | <i>What</i> | <i>When</i> | <i>Where</i> | <i>Who</i> |
|---|---|--|--|--|
| High Frequency In the moment, predictable (e.g., Gotchas, Paws, High Fives, etc.) | Raffle Tickets | Giving when students do the right thing | When behavior is witnessed | Tickets can be given by all staff |
| Redemption of High Frequency (e.g., school store, drawings) | Drawing for prizes | Weekly | General area | Staff |
| Unpredictable/ Intermittent (e.g., surprise homework completion treat, random use of Gotchas in hallway) | On-time Treat class outside Bookstore coupon | At the bell Warm months Hallways | Classroom Courtyard Throughout school | Teacher Teacher (W-T) All staff |
| Long-Term Universal Celebrations School climate, school-wide target met (e.g., ice cream social, dance, same day) | Movie Pizza Party Assembly | Semester | Cafeteria Auditorium | Students with 0-1 ODRs |

